

Date

Subtheme

Start Time: Choose a start time.

End Time: Choose an end time.

Curriculum Area:
Choose a curriculum area.
Choose a curriculum area.

Materials:

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-

Objective(s):

Students will identify and research sources of public entertainment.

Introduction:

- Teacher will remind students that _____ break is quickly approaching.
 - "During break students will have more free time. You will have more opportunities to do the things you **want to do**."
 - Have students brainstorm a list of things they like to do while not at school.
- "Today we are going to vote on your favorite community activity."

Body:

- Have students choose their favorite type of activity. They can go up to the graph and choose their own or can interact with the props and decide which is their favorite that way (e.g. museum = dinosaur bones, park = grass, music = headphones, food = artificial fruit).
- Once students have finished voting, count the different number of votes/students in each group.
 - Which group had the most? Was most popular?
 - Which group had the least? Least popular?
 - How much students voted altogether?
 - Etc.

Closing:

- Teacher tells students we are going to be researching different activities to do in the community. We are going to start our research tomorrow and we are going to start with the most popular activity.

Accommodations:

Assistive technology
Interactive graph

Multiple Intelligences:

Linguistic

Visual-Spatial

Intrapersonal

Bodily Kinesthetic

Musical

Naturalist

Logical-Mathematical

Interpersonal

Common Core Standards (<http://www.corestandards.org/read-the-standards/>) :

Link lesson appropriately to grade level standards. Click on the link above to view the standards.

LCCE Competencies ([Link to LCCE Competencies](#)):

Link lesson appropriately to LCCE competencies. Click on the link above to view competencies.

How many

7
6
5
4
3
2
1

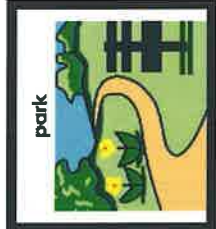
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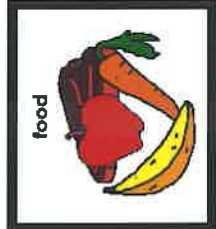
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